

Decimal Value	Range	128	64	32	16	8	4	2	1
Bits	Bits	1	1	1	1	1	1	1	1
Decimal Value + Bits To Left	Subnet Mask	128	192	224	240	248	252	254	255
2^N	Subnets	2	4	8	16	32	64	128	256

Bits	2ⁿ = x (subtract 2 for useable hosts)
1	2 ¹ = 2
2	2 ² = 4
3	2 ³ = 8
4	2 ⁴ = 16
5	2 ⁵ = 32
6	2 ⁶ = 64
7	2 ⁷ = 128
8	2 ⁸ = 256
9	2 ⁹ = 512
10	2 ¹⁰ = 1,024
11	2 ¹¹ = 2,048
12	2 ¹² = 4,096
13	2 ¹³ = 8,192
14	2 ¹⁴ = 16,384
15	2 ¹⁵ = 32,768
16	2 ¹⁶ = 65,536
17	2 ¹⁷ = 131,072
18	2 ¹⁸ = 262,144
19	2 ¹⁹ = 524,288
20	2 ²⁰ = 1,048,576
21	2 ²¹ = 2,097,152
22	2 ²² = 4,194,304
23	2 ²³ = 8,388,608
24	2 ²⁴ = 16,777,216

Subnet Classes		
Class	High Order Bits in First Octet	First Octet Range
A	0	1-127
B	10	128-191
C	110	192-223

Subnetting Fundamentals:

1. **Subnetting creates smaller networks out of large networks** by borrowing host bits to create the subnet field, which made up of the borrowed bits
2. **Subnetting increases network efficiency and security** by decreasing the size of broadcast domains
3. **Routers are used to create subnets** because OSI Layer 3 addressing (IP addresses) is used for subnetting
4. Students should be familiar with **network math and binary numbers** to do subnetting, and be able to **convert decimal numbers to binary numbers to at least 16 bits (two bytes)**
5. The formula $2^n = x$ will calculate the **number of subnets created** when **n** equals the number of *host bits borrowed* to create the subnet field
6. The formula $2^n - 2 = x$ will calculate the **number of hosts per subnet** created when **n** equals the *number of remaining host bits* after creating the subnet field
7. **Class A, Class B, and Class C networks can be subnetted**; Class D networks do not use a network ID, so they do not need to be subnetted; Class E networks are experimental
8. **Two host bits must remain after borrowing host bits to create subnets**, so the maximum number of host bits that can be borrowed in a Class A network is 22, in a Class B network is 14, and in a Class C network is 6
9. The **incremental value of subnets** is the decimal value of the last host bit borrowed to create the subnet field
10. **Magic Number Method**: subtracting the “non-255” number in the subnet mask from 256 to get the incremental value
11. When **expanding the subnet address ranges**, the first address will be the subnet address and the last address will be the broadcast address for that subnet; the useable host addresses will be the second address through the next to last address
12. **Incrementing subnets always starts in the octet of the last borrowed bit**; on a Class C network it is always in the fourth octet, on a Class B network incrementing can be in the third or fourth octet depending on which octet the last borrowed bit was in; on a Class A network incrementing can be in the second, third, or fourth octet depending on which octet the last borrowed bit was in